2022-2023 Digital Scholarship Fellows
Mallory Fitzpatrick, Alexis White, and Kari Fossum with Alice McGrath
Presenters

Mallory Fitzpatrick (Classics):
**Storymaps: Detailing Images in a Digital Space**

Alexis White (History of Art):
**HTML for Organizing and Presenting Research**

Kari Fossum (Classical & Near Eastern Archaeology):
**Mapping Money and Movement**
Digital Scholarship Graduate Fellows

- Learn more at digitalscholarship.blogs.brynmawr.edu/dsgf
- Syllabus: github.com/digbmc/dsgf-22-23
- DS Office hours: Thursdays 12-2 in DMCL
- Communities of learning
1. Storymaps: Detailing Images in a Digital Space

Mallory Fitzpatrick
What is a storymap?

Developed by Knight Lab at Northwestern University
Can be used for locational maps, timelines, and images
Can include multiple forms of media (text, audio, video)
How does it work?

Export a [large] image as tiles
Host your image on a web server
Github
Create a gigapixel map
My Images

Getty Museum Collection 82.AE.16
https://www.getty.edu/art/collection/object/103y90
Demos

Kinesis:
https://uploads.knightlab.com/storymapjs/124092d52edd3c677352a1fbbf731b197/kinesis-mind-map/index.html

Niobe (storymaps):
https://uploads.knightlab.com/storymapjs/124092d52edd3c677352a1fbbf731b197/niobe/index.html

Niobe (exhibit.so):
https://www.exhibit.so/exhibits/1O1ND8iiAZxNaCtJO2PW
Different Platforms

Storymaps
Pros:
Greater image availability
More exactly detailed pinpoints

Cons:
Designed more for maps
 Doesn’t adjust well between different monitors

exhibit.so
Pros:
Cleaner presentation
Easier to make and manipulate

Cons:
Only works with IIIF images
Not as much freedom of navigation for individual viewers
Looking Forward

Image annotation in real time?
More fluid motion?
Working with 3D objects
2. HTML for Organizing and Presenting Research

Alexis White
HTML for Presenting your Research

My goals in working on this project were:

- Learning HTML!
- Finding a new and friendly presentation style for visual analysis.
- Having fun with computers, for a change!
Henry Chapman Mercer's Tiles of the New World

Tiles of the New World

Henry Chapman Mercer used the phrase 'Plutus Ultra' as a personal motto throughout his adult life. It appears on many of his tile designs and is said to be associated with the Pillars of Hercules. In Charles V's imperial cipher, designed in 1516, the pillars, rising from the sea, were shown with a human face, staring out at the viewer. In Francis Bacon's design, there was a glowing candle in the sky above the ship. The number 4 shows that this is the fourth tile in Mercer's series. All together, there are 75 tiles of the New World.
3. Mapping Money and Movement

Kari Fossum
Staraya Bogdanovka
Up Next...ORBIS for the Archaic Northwestern Pontic Region?

https://orbis.stanford.edu
Thank you!

Questions?
Email amcgrath1@brynmawr.edu
Links and Resources

Storymaps JS: https://storymap.knightlab.com/
Creating a gigapixel map: https://storymap.knightlab.com/gigapixel/
Exhibit.so: https://www.exhibit.so/
Learning HTML: http://www.w3schools.com
Python: http://www.python.org